ABSTRACT

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"Improving Students' Vocabulary mastery through wordscapes games of the Eight Grade Students' At SMPN 3 Bupon. A thesis of English Education Study Program Tarbiyah and Teacher Training Faculty State Islamic Institute of Palopo. Supervised by: (1) Abdul Pirol and (2) Dewi Furwana.

This thesis focused on improving students' vocabulary mastery of the Eight grade students At SMP Negeri 03 Bua ponrang. The research question is: Is the use of Wordscapes games effective to improve students' vocabulary mastery of The Eight grade of SMP Negeri 03 Bua Ponrang? The objective of this research is to find out whether or not the use of Wordscapes games effective to improve the students' vocabulary mastery of the Eight grade students at SMP Negeri 03 Bua Ponrang. This research used pre-experimental research. The population of this research is students in SMPN 3 Bua ponrang and the total of the population is 160 students. The sample of this research is class VIII A consists of 32 students. Then, the test was calculated and analyzed by using SPSS 20. Based on the finding and discussions of the research, this research showed that the use of Wordscapes games is effective to improve students' vocabulary mastery. It proved by the result of the data indicated that there was a significant difference between the pre-test and post-test. The mean score in the pre-test was 55,40 and the mean score in the post-test was 75,80 and the researcher found that the probability Value (Significant 2-tailed) is lower than alpha (α) (0.00<0,05). it means that the wordscapes games is effective to improve students' Vocabulary mastery.

Keyword: Vocabulary mastery, Wordscapes games