

ABSTRACT

Nurul Annisa Harly, 2023. “*The Effect of Games Toward Students’ Self-confidence in Speaking at SMPN 7 palopo*”. A thesis of English Language Education Study Program Education and Teacher Training Faculty of State Islamic of Palopo. Supervised by the first Consultant, Dr. Wisran S.S., M.Pd, and the Second consultant Husnaini S.Pd.I., M.Pd.

This research attempted to determine the effect of games on students’ self-confidence in speaking at SMPN 7 Palopo. The problem statement of this research is; “Does the use of games improve students’ confidence in speaking at SMPN 7 Palopo?” Based on the description above, the research objective was to determine how using games improves students’ self-confidence in speaking at SMPN 7 Palopo. This thesis applied a qualitative research method. The data collection techniques were questionnaires and observation. The population of this research was the eighth-grade students at SMPN 7 Palopo. There were 28 students as the sample. The result of this research showed that the mean score of students after treatment was 64.32, which is higher than before treatment, at 58.43. Then, it was proved that using games in teaching speaking improves students’ self-confidence in speaking.

Keyword: Game, Self-confidence, Speaking